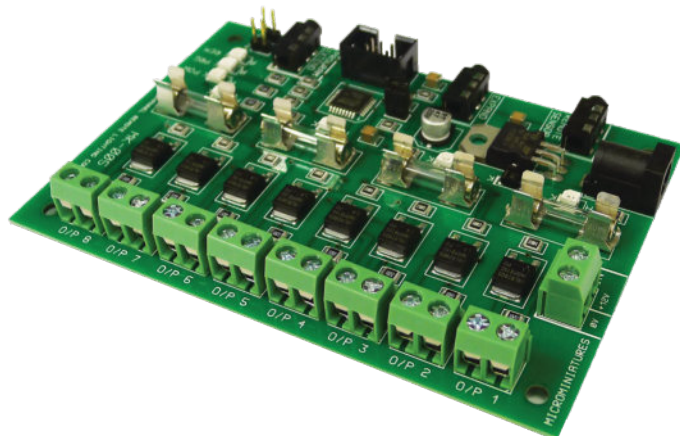


MK-005 Remote Control Lighting Instructions

CONTENTS

MAIN CONTROL UNIT (a)



REMOTE CONTROL HANDSET (b)



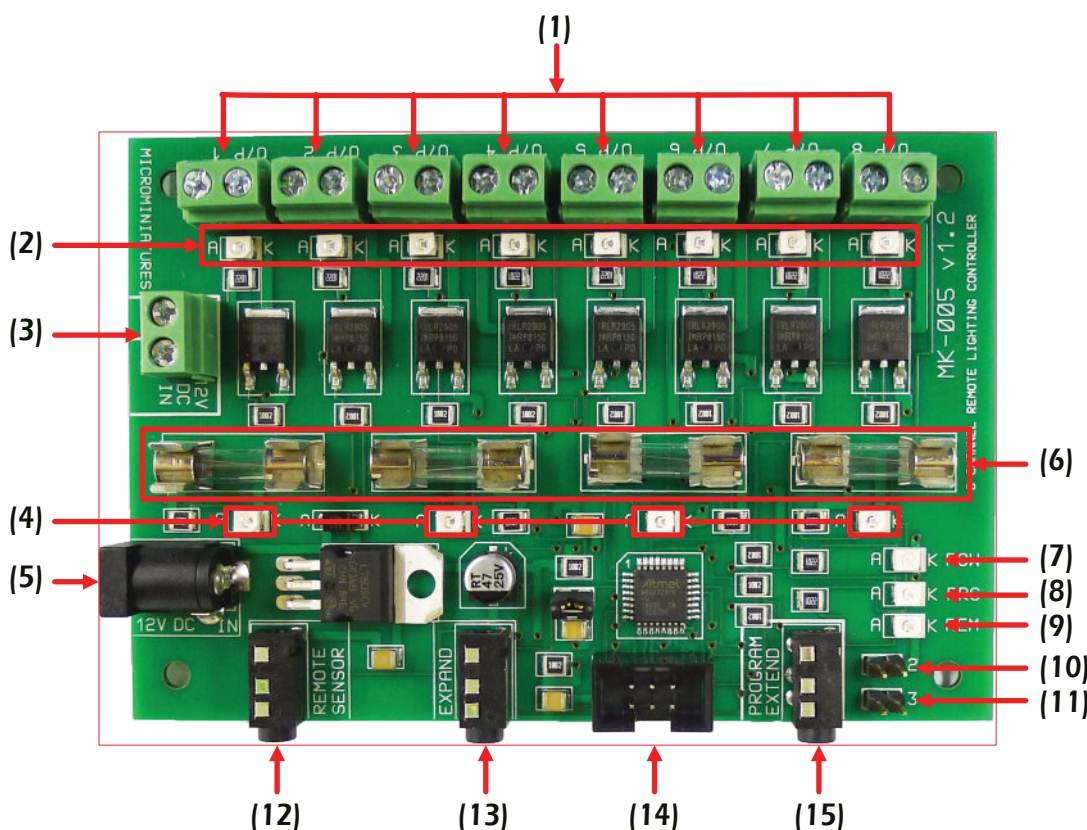
REMOTE SENSOR (c)



The standard MK-005 is supplied with 3 components. The Main Control Unit (a), this is the heart of the system where all electrical connections are made, the unit also has 11 LEDs to indicate the status of the outputs and other programming parameters. The Remote Control Handset (b) is used to program and control the Main Control Unit. The IR Sensor (c) receives the signals from the handset and should be located in a suitable position in sight of the operator.

Please read all instructions before making any connections to the MK-005. Once the instructions have been read, we recommend that after plugging in the Remote Sensor (c) into socket 12 and connecting the power, that you familiarise yourself with the operation of the unit before connecting any of the outputs.

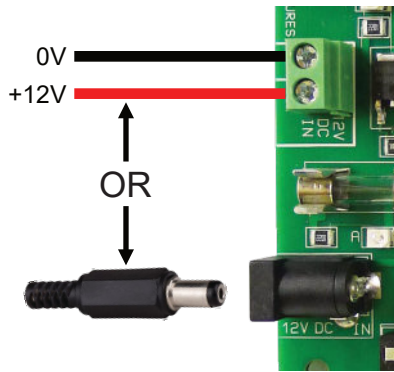
MAIN CONTROL UNIT



- 1) Outputs 1 to 8
- 2) Output status indicators
- 3) Wire power connector
- 4) Fuse blown indicators
- 5) 2.1mm Power connector
- 6) Fuses (3 Amp)
- 7) System Active indicator
- 8) Program mode indicator
- 9) Remote receive indicator
- 10) Expansion board 2 jumper
- 11) Expansion board 3 jumper
- 12) Remote sensor socket
- 13) Expansion board socket
- 14) Reserved
- 15) Program extension indicator socket

CONNECTING THE MK-005

Connecting the power



The MK-005 operates from a 12V DC regulated power supply and must display the symbol shown below.

The power may be connected to either the 2 pin screw terminal block **3** or directly from a standard 2.1mm DC plug **5**.

Warning Only use one of the power connection methods, do not connect to both the socket **5** and the 2 pin terminal block **3**. If the 2.1mm DC socket **5** is used then do not use the 2 pin screw terminal block **3** to power any other device or vice versa. Failure to observe this may lead to damage to the MK-005 which will not be covered under warranty.

For correct operation, the MK-005 Power Supply must display this symbol on the label.

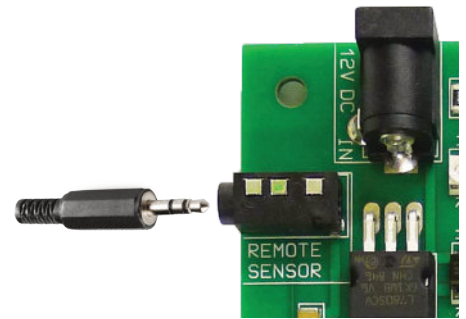


Connecting the Remote Sensor



Ensure that the power to the MK-005 is switched off.

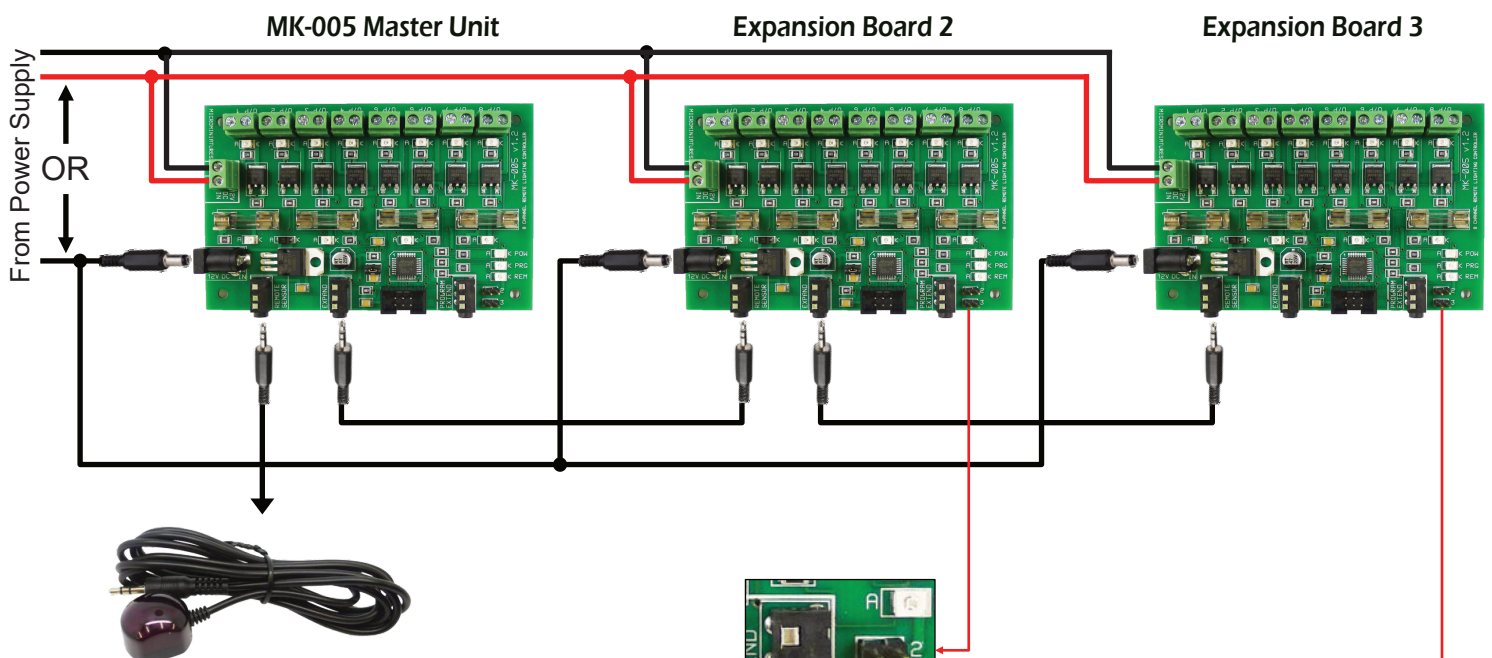
Insert the Remote Sensor plug into the Remote Sensor socket **12**.



Connecting multiple units together

Up to 3 MK-005 units can be connected together and operated by the same remote handset. Expanding the number of individual outputs from 8 to 16 or 24.

Plug connections are made using the cables supplied with additional expansion boards.

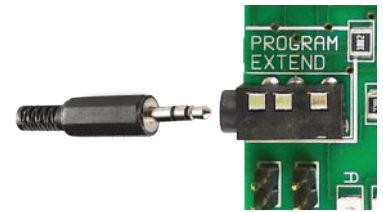


Note: Both power wiring methods are shown above. As mentioned earlier, only one method should be used. Do not make connections to both the 2.1mm power socket **5** and the 2 pin terminal block **3**.

To configure the expansion board, place the supplied jumper on jumper location 2 for board 2 or jumper location 3 for board 3. Master units do not require a jumper.

Connecting the Program Extension Indicator

If you are using the optional Program Extension Indicator then ensure the power to the MK-005 is switched off and insert the Extender plug into the Program Extend socket **15**.



Connecting the Outputs

Before connecting the outputs, we recommend that after connecting the remote sensor and the power, the unit is powered on. The System Active Indicator **7** should glow red. All other indicators should be off.

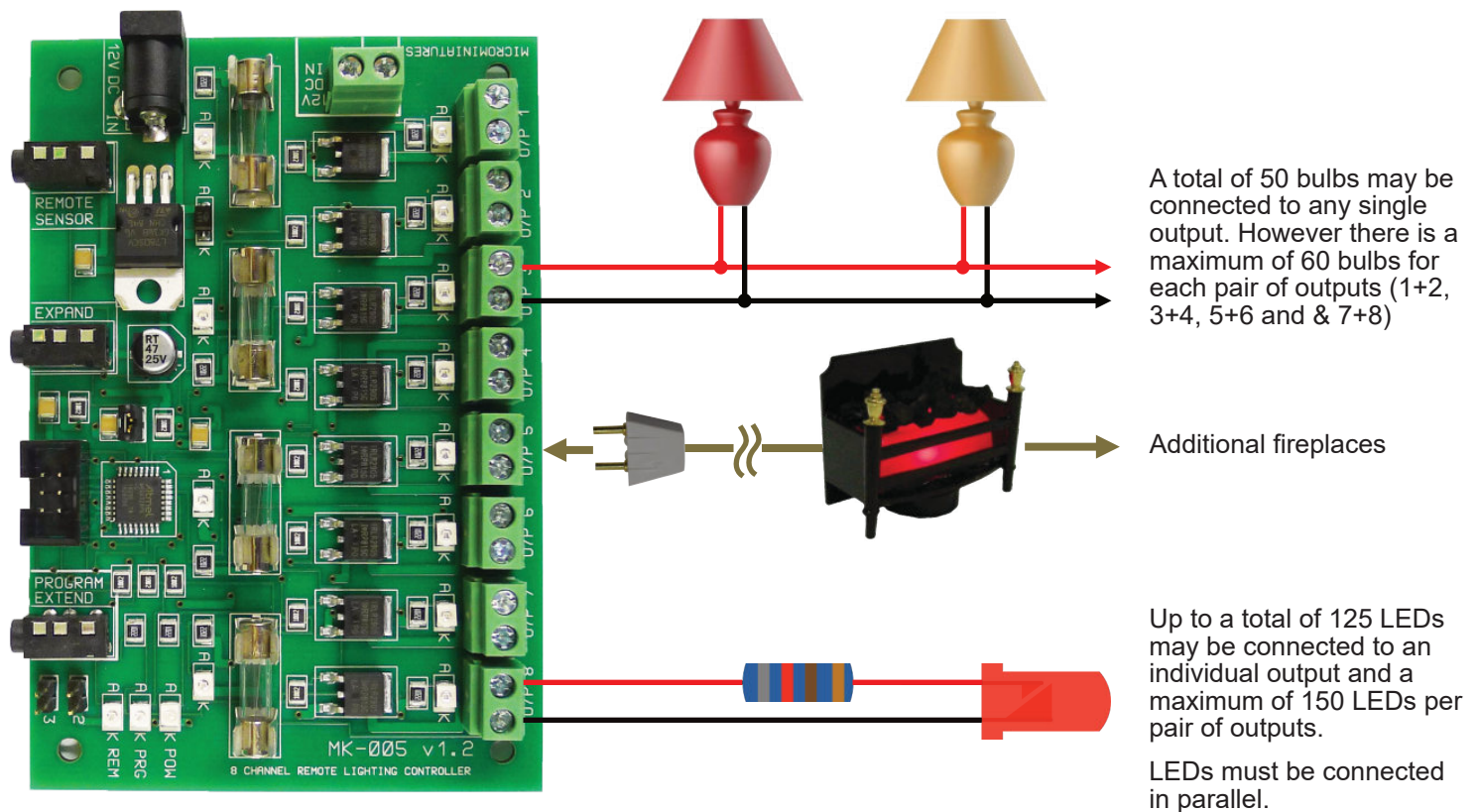
At this point, we advise you to familiarise yourself with programming and operating the unit. The green Output Status Indicators **2** will reflect the status of each of the outputs. See the programming and operating section in the instructions.

Ensure the power is turned off before making any connections.

It is good practice to connect and test each output one at a time. Ensure the output functions okay before moving on to the next.

Avoid short circuits at all costs. At best, a short circuit will cause the MK-005 to behave abnormally, at worst the unit could be damaged. If the output does not behave as expected then turn the power off straight away and find the short or open circuit. A multimeter will prove invaluable when trying to locate faults.

The output connectors **1** are located at the top of the board and are labelled O/P 1 - 8. The terminals are designed to accept wire up to 2mm in diameter and the standard 1/12 scale scale plugs fitted to dolls house lights.



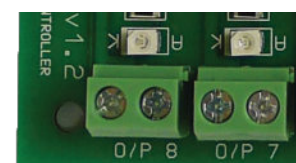
Shown here are some connection examples. Non polarised components such as dolls house lights with conventional bulbs can have their wires connected to either terminal. Polarised items such as LEDs or additional electronic accessories which have a positive and negative must be connected the correct way round.

The positive connection should be made to the right hand screw terminal as shown.

Important

The MK-005 outputs 12 volts DC. Lights, LEDs or other devices which do not operate on this voltage should not be connected directly to the outputs.

Contact Microminiatures to discuss options for controlling devices operated from different voltages



Positive connection to the right

PROGRAMMING THE MK-005

MK-005 Overview

The MK-005 is an extremely versatile and sophisticated lighting controller but exceptionally easy to operate using the remote control handset.

The unit has 8 independent outputs which can be expanded up to 24 outputs by adding additional units. Each of the outputs can be programmed to behave differently with a choice of 5 different modes.

| | | |
|--------|--------|---|
| Mode 1 | Normal | This mode is intended to operate LEDs or incandescent type bulbs. The brightness of the outputs can be varied from virtually off to fully on. |
| Mode 2 | Candle | The Candle mode simulates a burning candle. The output can be programmed to be virtually static through to emulating a candle in a draughty hallway. This mode has 24 different settings. |
| Mode 3 | Fire | Simulates a coal or wood fire, the output can be programmed from glowing embers through to a raging fire. There are 8 different settings for the fire mode. |
| Mode 4 | Flash | This mode flashes the output from a slow beat through to fast pulsing. |
| Mode 5 | Static | Use the static mode to turn on and off other electronic equipment. |

Each of the 8 (up to 24) outputs can be combined into a single Group. This feature allows you to turn on or off predefined sets of outputs with a couple of key presses. For instance, you may be using 4 of the outputs to control the lights on the top floor of your dolls house or area of scenery. These outputs can be combined into a Group and turned on or off altogether. You may have up to 10 independent Groups programmed with 1 to 24 outputs. Any Output can be included in as many Groups as you wish.

See [Setting Up a Group of Outputs](#).

Note, throughout these instructions the term *Permanently Saved* will be used. This means that the settings will be saved and remain stored after power off. The settings can be changed again in the future if required. It does not mean that the settings cannot be altered again.

The blue Program Mode Indicator **8** will be referred to as PMI throughout these instructions.

Factory Defaults

When you receive your MK-005 remote control unit, it will be programmed with the following values:-

All output modes are set to Normal mode.

All outputs are set to maximum brightness.

All outputs are turned off.

All 10 groups of outputs are empty.

Restoring Factory Defaults (System Reset)

Note, all current settings will be erased after performing a factory reset.

To reset your MK-005 to it's original settings, proceed as follows.

- Step 1 Press and hold the **Com** key for approximately 1 second.
All of the outputs will flash twice then go off. See note 5. The blue Program Mode Indicator (PMI) will turn on.
- Step 2 Press and hold the **Save** key for approximately 2 seconds.
The outputs will flash 8 times. See note 5

Factory Reset is now complete. The programming LED will turn off and the unit will revert to normal operation. All outputs will be off.

Changing an Output Operating Mode

If you are intending to control anything other than a light bulb or LED (using Static mode) then do not connect the device to the output until after the output has been programmed. To observe the status of the output, connect a bulb or LED to the output or watch the corresponding output status indicator **2** on the MK-005 control unit. Once the output has been correctly programmed then the device may be connected.

Note electronic devices should be controlled using Static mode. The device being controlled could be damaged if any other mode is used.

To change the mode of an output, follow these steps:-

Step 1 All Modes

Press and hold the number key corresponding to the output to modify. (**1** to **24**, see note 1)
After approximately 1 second the output will flash twice and the blue PMI will turn on, see note 7. Release the output number key.

Step 2 All Modes

Press the key corresponding to the mode required.

- | | |
|----------|------------------------------|
| 1 | Normal Adjustable Brightness |
| 2 | Simulated Candle |
| 3 | Simulated Fire |
| 4 | Flashing Output |
| 5 | Static Output |

The output selected in step 1 will flash 3 times.

Step 3 Flash or Static Modes If Flash or Static mode has been selected then:-

Press the **Com** key to use the selected mode, see note 2, the output will flash twice.

or

Press the **Save** key to permanently save the selected mode, see note 3, the output will flash 3 times.

Programming the Flash or Static mode is now complete the blue PMI will turn off, the output will be turned on and the MK-005 will return to normal operation.

Step 3 Normal, Candle or Fire Modes If Normal, Candle or Fire mode has been selected then:-

Press the **Plus (+)** key if the output is connected to a bulb. The output will flash 4 times.

or

Press the **Minus(-)** key if the output is connected to a LED. The output will flash 3 times.

Step 4 Normal, Candle or Fire Modes

Press the **Com** key to use the selected mode, see note 2, the output will flash twice.

or

Press the **Save** key to permanently save the selected mode, see note 3, the output will flash 3 times.

or

Press the **Off** key to abandon all changes. The output will flash once.

Programming the Normal, Candle or Fire modes is now complete the blue PMI will turn off, the output will be turned on and the MK-005 will return to normal operation.

Changing the Output Mode Settings

Once an output has been programmed with a mode then additional settings such as brightness, fire intensity etc. can be adjusted.

Note that the MK-005 only adjusts the setting associated with the programmed Mode of the Output.
E.g. If an Output is programmed to simulate a fire (Mode 3) then the Fire Intensity is the only setting that can be adjusted.

The following explains how to adjust the settings of each mode.

Cont.

Mode 1, Normal Output, Adjusting the Brightness

- Step 1 Press and release the **Com** key.
The blue PMI will turn on, see note 7.
- Step 2 Press the number key (**1** to **24**) corresponding to the Output to adjust. (The output must have been previously programmed in Mode 1).
The Output will flash twice and then return to it's previous brightness.
- Step 3 Set the brightness level by pressing any of the number keys between **1** to **24** (1 = dimmest, 24 = brightest). Use the **Plus (+)** and **Minus (-)** keys to finely adjust the brightness. See note 6.
- Step 4 When the brightness is set press the **Com** key to use the setting, see note 2. The output will flash twice.
or
Press the **Save** key to permanently save the new brightness level. See Note 3. The Output will flash 3 times
Programming the brightness is now complete, the blue PMI will turn off and the MK-005 will return to normal operation.

Mode 2, Simulated Candle, Adjusting the Flicker Rate

- Step 1 Press and release the **Com** key.
The blue PMI will turn on, see note 7.
- Step 2 Press the corresponding number key of the Output to adjust. (The output must have been previously programmed in Mode 2).
The Output will flash twice and then return to it's previous flicker rate.
- Step 3 Use the number keys between **1** and **24** to set the required flicker rate. (1 = virtually still, 24 = in a draughty room).
The output will change to reflect the new setting.
- Step 4 When the desired flicker rate is set press the **Com** key to use the setting, see note 2. The output will flash twice.
or
Press the **Save** key to permanently save the new flicker rate. See note 3. The Output will flash 3 times
Programming the flicker rate is now complete, the blue PMI will turn off and the MK-005 will return to normal operation.

Mode 3, Simulated Fire, Adjusting the Intensity

- Step 1 Press and release the **Com** key.
The blue PMI will turn on, see note 7.
- Step 2 Press the corresponding number key of the Output to adjust. (The output must have been previously programmed in Mode 3).
The Output will flash twice and then return to it's previous flicker rate.
- Step 3 Use the number keys between **1** and **8** to set the required fire intensity. (1 = glowing embers, 8 = roaring fire). The output will change to reflect the new setting.
- Step 4 When the desired intensity is set press the **Com** key to use the setting, see note 2. The output will flash twice.
or
Press the **Save** key to permanently save the new flicker rate. See note 3. The Output will flash 3 times.
Programming the flicker rate is now complete, the blue PMI will turn off and the MK-005 will return to normal operation.

Mode 4, Flash Output, Adjusting the Flash Rate

- Step 1 Press and release the **Com** key.
The blue PMI will turn on, see note 7.
- Step 2 Press the corresponding number key of the Output to adjust. (The output must have been previously programmed in Mode 4).
The Output will flash twice and then return to it's previous flash rate.
- Step 3 Set the flicker rate by pressing any of the number keys between **1** and **24** (1 = slowest, 24 = fastest).
Use the **Plus (+)** and **Minus (-)** keys to finely adjust the flash rate. See note 6.
- Step 4 When the desired intensity is set press the **Com** key to use the setting, see note 2. The output will flash twice.
or
Press the **Save** key to permanently save the new flash rate. See note 3. The Output will flash 3 times
Programming the flash rate is now complete, the blue PMI will turn off and the MK-005 will return to normal operation.

Mode 5, Static Mode

There are no parameters to adjust in Static mode. The output will be either on or off.

Setting Up a Group of Outputs

All outputs including outputs on additional expansion boards can be grouped together so that they may all be switched on or off at the same time. An example might be all of the lights and fireplaces on the ground floor. Up to 10 individual groups can be programmed. Group outputs are not restricted to one board, the outputs on additional expansion boards (outputs 9 - 16 and 17 - 24) can also be included. Any output can be included in as many groups as required.

To setup a group, follow these steps:-

- Step 1 Press and hold the **Com** key for approximately 1 second.
All of the outputs will flash twice then go off. The blue PMI will turn on, see note 7.
- Step 2 Press the key corresponding to the group to be programmed (Keys **1** to **10**).
All of the outputs will flash once.
If the selected group has previously been programmed then the outputs will turn on or off as originally set. See note 9. The default factory settings for all groups is all outputs off.
- Step 3 Toggle all required outputs on or off by pressing the corresponding output key (**1** to **24**). See note 10.
- Step 4 Press the **Com** key to use the settings but not permanently save them. The outputs will flash once. See note 5.
or
- Step 5 Press the **Save** key to permanently store the settings, see note 3. All the outputs will flash 3 times. See note 5.
Return to step 2 and select another group to program.
or
Press the **Off** key to exit. The Blue PMI will turn off and the MK-005 will return to normal operation.

Disabling Indicator Outputs

When programming the MK-005, the outputs will often flash to indicate the programming status. If the optional indicator expansion unit (OIEU) is plugged into the MK-005 then the outputs on that board will automatically be disabled from flashing. If additional boards have been added then the outputs on these boards may be manually disabled from flashing.

To manually disable or enable flashing outputs, proceed as follows:-

- Step 1 Press and hold the **Com** key for approximately 1 second.
All of the outputs will flash twice and then go off. See note 5. The blue Program Mode Indicator (PMI) will turn on.
- Step 2 To enable outputs to flash press the **Plus (+)** key. the outputs will flash twice, see note 5. The blue Program Mode Indicator will go out and the unit will revert to normal operation.
or
To disable flashing outputs press the **Minus (-)** key. The blue PMI will turn off and the MK-005 will revert to normal operation. If fitted then the white indicator on the OIEU will flash once.

OPERATING THE MK-005

Remote Key Functions

When the MK-005 is not in programming mode, the remote control keys are used to operate the outputs individually or as a group. The current settings can also be saved and the various programming modes entered.

Single Key Operations

- 1 to 24** Keys **1** to **24** toggle the corresponding output on or off. Press and release the key once to turn the output on, press and release the key again to turn the output off. (Keys **9** to **16** and **17** to **24** operate the outputs on expansion boards 2 and 3, these keys will be ignored if the expansion board is not present.
- Off** All of the outputs can be turned off by pressing and releasing the **Off** key.
- On** Pressing and releasing the **On** key will restore all of the outputs to their previous state prior to pressing the **Off** key.
Pressing and holding the **On** key for approximately 1 second will turn all outputs on.
- Save** To store all of the current settings, press and hold the **Save** key for approximately 1 second. The outputs will flash 3 times to confirm, see note 5, release the **Save** key.
All of the settings for all of the outputs including the on/off status will be stored.

Turning a Group of Outputs on

Once one or more of the 10 Groups have been programmed then the whole group of outputs can be switched on in a couple of key presses. To turn on a Group, proceed as follows:-

- Step 1** Press and release the **Plus (+)** key. See note 7.
All outputs will switch off and the blue PMI will turn on.
- Step 2** Press the number key (**1** to **10**) corresponding to the Group required.
The selected Group outputs will turn on as previously programmed. If this is not the required Group then select another Group by pressing another number key (**1** to **10**).
or
Press the **Plus (+)** or **Minus (-)** keys to rotate forwards or backwards through the 10 Groups in turn. See note 11.
- Step 3** Press the **Com** key to use the current Group.
The programming LED and all of the Outputs will flash once, See Note 5. The blue PMI will turn off and the unit will return to normal operation with the selected Group outputs turned on.
or
Press the **Off** key to return to the previous output status.

NOTES

- Note 1** Only 8 of the 24 number keys will operate the outputs, the valid key range will depend on whether the MK-005 is the Master Unit or Expansion Board 2 or Expansion Board 3.
- | | |
|-------------------|---|
| Master Unit | Keys 1 to 8 are active and correspond to outputs 1 to 8 |
| Expansion Board 2 | Keys 9 to 16 are active and correspond to outputs 1 to 8 |
| Expansion Board 3 | Keys 17 to 24 are active and correspond to outputs 1 to 8 |
- Note 2** All outputs will revert back to the last saved settings when the unit is powered off.
- Note 3** All of the output settings will be retained after powering off the MK-005 but can be changed again in the future if required.
- Note 4** Only the outputs which were on prior to the **Off** key being pressed will be switched back on. Outputs which have been switched on after pressing the **Off** will remain on.
- Note 5** Outputs programmed in Static mode will not flash, this is to avoid the risk of damaging electronic devices which may be connected. Also the outputs will not flash if they have been manually disabled or the optional indicator expansion unit is connected, the white light on the optional indicator expansion unit will always flash if connected.
- Note 6** The setting may be adjusted by using either the number keys (1 to 24) or the **Plus (+)** and **Minus (-)** keys or a combination of the two. Pressing and holding either of the **Plus (+)** or **Minus (-)** keys will rapidly alter the setting. The output will adjust immediately to reflect the change.
- Note 7** From this point onward, the programming mode can be cancelled by pressing the **Off** key. All settings will be restored to their previous values, the output will flash once and the blue PMI will turn off.
- Note 8** The flash rate may be adjusted by using either the numeric keys 1 to 24 or the **Plus (+)** and **Minus (-)** keys or a combination of the two. Pressing and holding either of the **Plus (+)** or **Minus (-)** keys will rapidly alter the setting, however as this is a flashing mode, the output may not get time to reflect the change. It is recommended that the **Plus (+)** and **Minus (-)** keys are pressed and released rather than being held down.